Early turn-taking activities:
- Putting pieces in a simple puzzle
- Putting pieces on a potato head
- Putting pieces in an interactive book
- Stacking blocks to build a tower
- Pulling items out of a bag and sorting them (e.g. colored blocks)

Active Games:
- Red Light, Green Light
- Mother May I?
- Duck, Duck, Goose
- Jump the River
- Follow the Leader
- Hide and Seek (with buddies)
- Catch (call out a person's name before throwing)
- Take turns shooting baskets
- Take turns kicking a ball into a goal
- Bouncing/rolling/throwing a ball
- Beanbag toss
- Races
- Simon Says (imitation games)

Early turn-taking games:
- Pirate Pop-up
- Fishing games
- Lucky Ducks
- Mr. Mouth
- Don't Break the Ice
- Don't Spill the Beans
- Don't Wake Daddy
- Silly Faces Game
- Hi Ho Cherry-Oh
- Barnyard Bingo

Early play imitation actions:
- Putting piece in a puzzle/potato head/book
- Car down a ramp
- Animal/people actions
- Sand/water table actions

Card Games:
- Uno
- Go Fish!
- War
- Old Maid
- Memory

Pretend Play schemes:
- Baby and doctor kit
- Little People school/house/airport/bus
- Pretend cooking
- School
- Store (grocery, shoe, etc.)
- Fireman, policeman, builder

GAMES TO PLAY!

Board Games:
- Connect Four
- Candyland
- Trouble
- Bingo
- Guess Where
- Sorry!
- Guess Who
- Zingo

Cooperative Activities:
- Making and sharing a snack
- Making a craft
- Coloring a picture
- Building a block tower

Games for which you can develop cards:
- Charades (verbs)
- Pictionary (sample drawings)
- Hangman (suggested words)

Reciprocal Games:
- What's in the Bag? (describe an object by color, function, category or use)
- I Spy
- I'm Thinking of Something That is... (describe function, category or use)

For more ideas, visit milestones.org