

Upcoming Events

All activities require membership in the Milestones Self-Advocate Social Group unless otherwise specified. More information about the Milestones Self-Advocate Social Group can be found at:

<https://www.milestones.org/services/ohio-family-network/social-media-groups>

To register for the Self-Advocate Discord Social Site, or for more information, please email Nathan at nmorgan@milestones.org

Please note that dates may be subject to change based on community feedback and member availability. Additional activities may be scheduled by the group and added to the calendar. All new activities or rescheduled/cancelled events will be announced in the #Announcements channel in the Discord group.

Coping with Burnout

Tuesday, January 19th 2:30pm – 3:30pm

Nera Birch will lead a discussion group on burnout, preventative measures, and tips to remedy existing burnout. After the presentation, additional discussion about personal burnout experiences will take place in the self-advocacy tab in the Discord group.

Monthly Discussion Group Meetings

Tuesday, January 12th from 3:00pm – 4:00pm

Wednesday, January 27th from 3:00pm – 4:00pm

Tuesday, February 9th from 3:00pm – 4:00pm

Wednesday, February 24th from 3:00pm – 4:00pm

Community members can meet in the Voice Chat Lounge to engage in casual conversation regarding topics of interest.

Monthly Minecraft

Saturday, January 9th 2:00pm – 4:00pm

Sunday, January 24th 2:00pm – 4:00pm

Saturday, February 6th 2:00pm – 4:00pm

Sunday, February 21st 2:00pm – 4:00pm

Come build with us for our Monthly Minecraft Days! Each month we will be meeting to play Minecraft together as a group and to chat in Discord.

For this activity you should have:

- Minecraft for the Nintendo Switch, PS4, XboxOne, or PC (Bedrock Edition)
 - May also be compatible with some Android and Apple mobile devices, PS5, and Xbox Series systems
- For information on how to setup Minecraft cross-system play:

<https://www.polygon.com/guides/2020/8/7/21289215/minecraft-how-to-play-with-friends-other-platforms-cross-play-pc-xbox-switch-mobile-ios-android>

*Individuals without a copy of the game can still participate in this social activity via Discord Voice Chat, but may miss out on certain aspects of the social experience.

Card and Board Game Group – Magic the Gathering and other Card Games

Sunday, January 17th 2:00pm – 4:00pm

Sunday, February 28th 2:00pm – 4:00pm

The community will meet via a Google Meets link (to be shared in the announcements channel) to show off their favorite trading cards, build decks together, and discuss strategies. Per community choice, Magic the Gathering will be the predominant focus for this event period. However, feel free to share about your Yu-Gi-Oh, Pokémon, and other collections!

Community Choice Activity – Among Us

Saturday, January 30th 2:00pm – 4:00pm

Saturday, February 27th 2:00pm – 4:00pm

Based on community feedback, Among Us will be part of our activity roster for January and February. Among Us is an outer-space themed social game where teams work together to deduce the imposter that is sabotaging the space mission.

For this activity you should have:

- Among Us for the Nintendo Switch, Mobile, or PC

*Individuals without a copy of the game can still participate in this social activity via Discord Voice Chat, but may miss out on certain aspects of the social experience.

Community Vote Day

Sunday, January 31st 2:00pm – 4:00pm

Sunday, February 28th 2:00pm – 4:00pm

The activity will be determined by a vote held by the community. All members are free to suggest ideas. However, all ideas must meet the following criteria:

- 1) Must be online using text, voice, or video
- 2) Must be free or low cost (under \$10)
- 3) Must adhere to community rules for safety

Deadline to submit January ideas: Saturday, January 16th

Deadline to vote for January activity: Saturday, January 23rd

Deadline to submit February ideas: Saturday, February 13th

Deadline to vote for February activity: Saturday, February 20th

Results will be announced shortly after voting concludes.